

ck and qu

STEP 1

Preparation

25 mins

Reviewing sounds (3 mins)

- Using sound cards, review some of the previously learned th words. For example, model blending “thin,” reading it sound by sound and then the whole word. /th/ /i/ /n/ → “thin.”

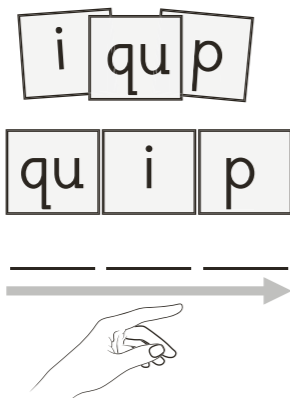
Learning goal (2 mins)

- Explain the lesson goal: learning to read and spell ck and qu words.
- Explain that we have already learned two other ways to spell the sound /k/ (e.g. “cat” and “king”).
- Explain that ‘ck’ is an alternative spelling for the sound /k/. The visual representation should make clear that the /k/ sound, while represented by two letters (‘c’ and ‘k’), functions as a single sound.
- Note: the letters ‘qu’ spell two sounds (/k/ and /w/), but we teach them together because they usually appear together in words.
- Introduce the book *That Dog! Book 9: Good and Bad Luck*.
- You will be completing some activities from *That Dog! Activities*.

Preparation (20 mins)

1 Word building

- First demonstrate how to build a word. Use only three sound cards, e.g. for the word “quip.”
- Draw three lines on the whiteboard, and tell the students that you are going to show them how to build the word “quip.”
- As you say the word slowly, move your finger under the lines.
- Ask the students to listen to the first two sounds in the word “quip”—point to the first line. Emphasize the first two sounds as you say the whole word. The students respond—/k/ /w/.
- Then ask the students which letters spell the sounds /k/ and /w/ together. The students point to the letters (or you can tell them). Bring the letters down to the first line.
- Repeat with the remaining sounds in the word. Now ask the students to sound all four sounds and blend them into a word, moving your finger under the word: /k/ /w/ /i/ /p/ → “quip.”



LESSON RESOURCES



2 Word reading

- Write the words you have created on the whiteboard. Then ask students to blend and read the words.
- Show how to say each sound individually and then blend them together to read the word. Model blending by using a swishing motion with your finger.

3 Oral segmenting

- Say a word aloud (e.g. “quill”) and ask students to count the sounds in the word (4). Write the number of lines you need for all the sounds. Now ask students to listen to the sounds in the word and write a letter for every sound in the word as you spell the word.

4 Word chain

- Using sound cards or magnetic letters, demonstrate how to build the word “lick.” Explain to the students that you will be making one change to the word. They must be “sound detectives” and notice if you have added a sound, taken away a sound, or swapped a sound.
- Say that you are going to change the word “lick” (moving your finger under the word) to “click.” Ask the students to listen carefully to where the change has occurred. Move your finger under the words as you say it slowly. Once the change has been identified, invite a student to swap the sound card or letter. Ask all the students to sound out the word and read the new word, e.g. /c/ /l/ /i/ /k/ → “click.”
- Introduce the new sounds gradually. This allows students to incorporate the letters and sounds they have learned so far.
- Direct students through the following word-chain sequence: lick—click—slick—slack—lack—lock—clock—clack—black—back—rack—track—trick—tick—lick

5 Reading practice cards

- Use the **Reading practice cards** (Activities, page 154) for additional practice.

STEP 2

Application for reading

25 mins

Before reading (3 mins)

- Revisit the vocabulary taught in Step 1 (e.g. “quill”). Clearly say the word: /k/ /w/ /i/ /l/.
- Provide a simple definition of “quill,” such as “A quill is a feather from a bird, traditionally used as a writing tool.”
- Ask questions such as “What animals have quills?”
- Then write the word on the whiteboard and refer back to it throughout the week for reinforcement.

Vocabulary (5 mins)

- Pre-teach the words in the **Vocabulary** list in *Book 9: Good and Bad Luck* (page iv).
- Ensure students understand each word’s pronunciation, meaning, and usage.

Application (8 mins)

- The chosen text for this reading activity is *Book 9: Good and Bad Luck*. Briefly introduce the book to spark interest.
- Lead students through a guided reading of *Book 9: Good and Bad Luck*. Encourage students to sound out each word carefully and then blend the sounds together to form the word.
- Provide support by modeling the blending. This hands-on practice is crucial for reinforcing phonetic skills and building fluency.
- Encourage students to sound out each word and then blend to read. This is crucial for reinforcing their learning and for building their confidence.

Reading fluency (8 mins)

- Following the initial reading, revisit *Book 9: Good and Bad Luck* with a focus on fluency.
- Reading the book again allows students to practice their newly acquired skills, this time with an emphasis on reading more smoothly and confidently.
- Create an interactive reading environment by inviting students to take turns reading aloud. Encourage them to point to each word as they read.
- As students read more fluently, support them to read with more expression and prosody, changing their pitch, pace, and emphasis according to the words and punctuation.

STEP 3

Application for spelling

20 mins

Reading and writing captions (20 min)

- Invite students to complete the **Reading captions** activity (Activities, page 155). Ask the student to read the captions and draw a line to the matching picture.
- Ask students to complete the following: **Writing captions** activity (Activities, page 156).
- Dictate the captions from the **Reading captions** activity in the previous page in the Activities book. Have students listen to the sounds in the words and say them aloud as they write them on the lines provided. This activity helps students connect spoken language with written text, enhancing their understanding of letter-sound correspondence.
- After students complete the activity, model the formation of each letter that was written during the activity on the whiteboard.
- Focus on the starting point, stroke direction, and completion of each letter to ensure proper handwriting techniques.
- Demonstrating proper letter formation is crucial for developing legible handwriting and building foundational writing skills.

Extension activities

- Ask students to complete the **Reading and spelling qu** activity (Activities, page 158).
- Fold the sheet along the dotted line. Instruct the student to read the words on the left side and check off the ones they read correctly.
- Then, turn the sheet over and dictate the words to the student. Ask them to spell the words by segmenting and sounding out each word as they write them on the lines.
- Finally, have the student open the sheet and check off the words they spelled correctly.
- This process reinforces phonetic skills and promotes self-assessment.
- For students who finish early or need additional practice spelling, provide extra activity sheets with different captions. Dictate these new captions to the students, allowing them to practice spelling and writing on the lines provided.
- Ask students to complete the **Reading and spelling ck** activity (Activities, page 151).

STEP 4

Comprehension and consolidation

**Book reading (5 mins)**

- Reread Book 9: Good and Bad Luck.
- Revisiting the book helps to reinforce familiarity with the text and supports phonetic recognition and comprehension.

Sequencing (5 mins)

- For this activity, the students are going to retell the story, using the pictures and words in the **Sequence the story** activity (Activities, page 162).
- Cut out the sentences for each student or group.
- Ask the students to read the sentences carefully and sequence them in the order of the story in Book 9: Good and Bad Luck.
- The students then sticks them in the numbered boxes in the correct order.
- Some students may benefit from sequencing just two sentences at a time.

Comprehension (5 mins)

- Check students have understood the story by completing the **Comprehension** activity (Activities, page 160).
- The aim of this activity is to test students' understanding of the story by answering the discussion questions.

Extension activities

- Ask students to complete the **Spot it!** activity (Activities, page 161). The students look at the picture and answer by circling the word "yes" or "no" for each question or statement.
- They can also complete the **Fill in the missing words** activity (page 163). Encourage them to sound out the words as they write them on the lines.
- Invite students complete the **Retell the story** activity (page 164). The students read the sentences carefully and sequence them in the order of the story in Book 9.

STEP 5

Tracking progress

Stepping stone game

- Play the **Stepping stones game** (page 168).
- Provide positive feedback and encouragement throughout the game.
- For those needing more support, help them to blend the letter sound or word with assistance.
- Depending on how the class performs in the game, optionally revisit some of the activities to reinforce any specific skill gaps or assign an additional activity, such as the examples below.

Punctuation activity

- Have students complete the Punctuation activity (Activities, page 166).
- The student is given a passage of text that has its capital letters and periods removed.
- Ask the students to read the text and insert periods and capital letters where needed.
- Remind students that capital letters are used to begin sentences and periods come at the end of sentences.

Reading fluency activity

- Assign the **Reading fluency** activity (Activities, page 167).
- Fold the sheet on the dotted line.
- Ask the student to read the first passage. The first is for fluency.
- For the second reading, ask the student to read with expression.
- Put a check, sticker, or stamp in the boxes once this is done.
- The student can read the second passage on another day or both passages to develop reading stamina.

PARALLEL BOOKS

In addition to Book 9: Good and Bad Luck, here are some books that also cover 'ck' and 'qu' words and can be used for more practice of decoding, for book bags to take home.

Get out of the Game

Book 9: Run, Quick! Rats!

Magic Belt

Book 9: Golem of the Rocks

Mel on Mars

Book 9: The Quest for Quock Rocks